Some Suggested Topics & Issues for Discussion

- Is the code publicly available? Is there a user's manual?
- Status of code benchmarking
  - with other codes and theory?
  - D. Douglas: with experiments?

- End-to-end simulations:
  a) Simulation of noise sources (e.g., at the cathode ?)
  b) Simulation of laser heater physics?
  c) Simulation of CSR in bunch compressors and spreaders?
  d) Direct particle output for use in FEL codes?

- S. Milton: 3-D simulation of shot noise?

- Expected and needed improvements in the near future